

Assignment 4 Get Moving

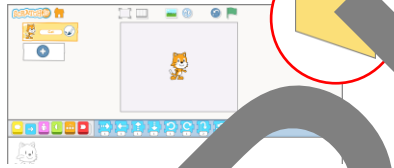
You are a programming whiz kid! Use your skills to make characters move around the stage to create a silly picture.

Open a New Project in Scratch Jr and Name It

- ▷ Open a new project in Scratch Jr.



- ▷ Click *Project Information*.



- ▷ Type **Student loop**. Click

Add a Background

- ▷ Click *Change Background*.



- ▷ Double click on a background you like.



Drag down to see more backgrounds.

Delete the Cat Character

- ▷ Click and hold the character.

- ▷ Press *Delete*.

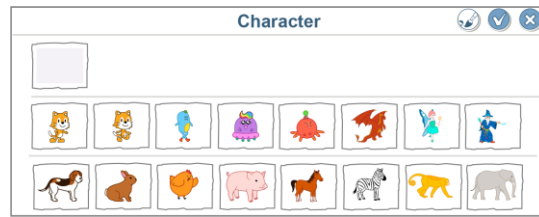


Add a New Character

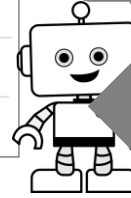
▷ Click *New Character*.



▷ Double click on a character you like.



Drag down to see more characters.



▷ Drag it to place the character on the stage.

Build a Script that Loops

▷ Click *Triggering*.  Add *Start on Green Flag*.

▷ Make the character move. Click *Move*.  Use your skills to make a script.



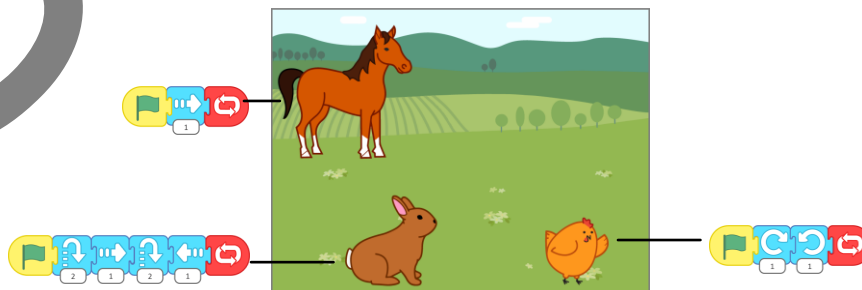
▷ Loop the script. Click *End*. Add *Repeat Forever*.



▷ Click *Green Flag* to see the character move.

Make a Moving Picture

▷ Add more characters. Make each one move. Be creative!



Close Scratch Jr