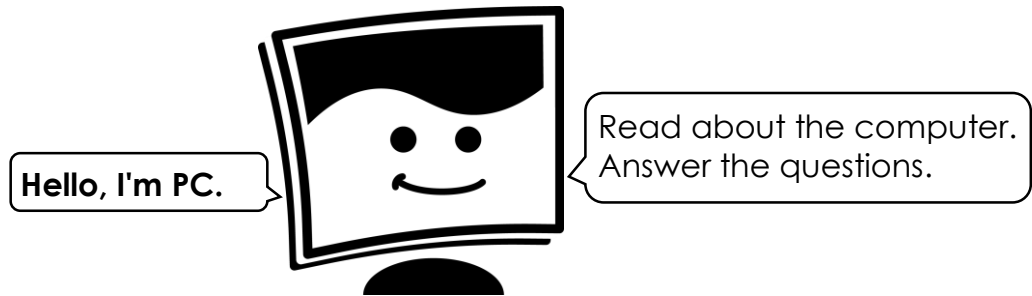


Assignment 1 What is a Computer?



A computer is a tool that runs programs.

The computer is sometimes called a "personal computer" or PC for short.

1. Computers come in many shapes and sizes.

Check the computers you have seen before.



TechnoStart begins with an introduction to computers and their use.

2. Computers are used everywhere!

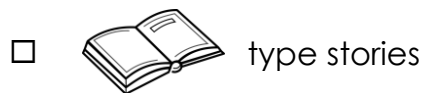
Check the places where you use the computer.



other: _____

3. Computers can be used to play, work, learn, and more!

Check the ways that you use the computer.



Students make connections to using computers in daily life.



4. List other way:
- -
 -

Optional Extension Activities are included in TechnoStart. They may be used for review or enrichment.

Pick the computer to do the job!
Do Extension Activity 1.

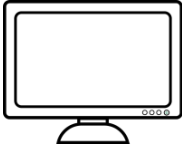


Assignment 2 About Parts of the Computer

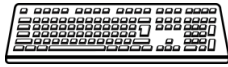
There are many types of computers. Each has parts that make it work.

Find the Computer Parts

Can you find the parts on the desktop computer in the picture below?



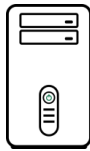
The monitor shows pictures.
Draw a **face** 😊 on the **monitor**.



The keyboard types letters and numbers
Draw a **box** □ around the **keyboard**.



The mouse picks what you want to do.
Draw a **star** * on the **mouse**.



The tower holds computer parts inside.
Put a **checkmark** ✓ on the **tower**.

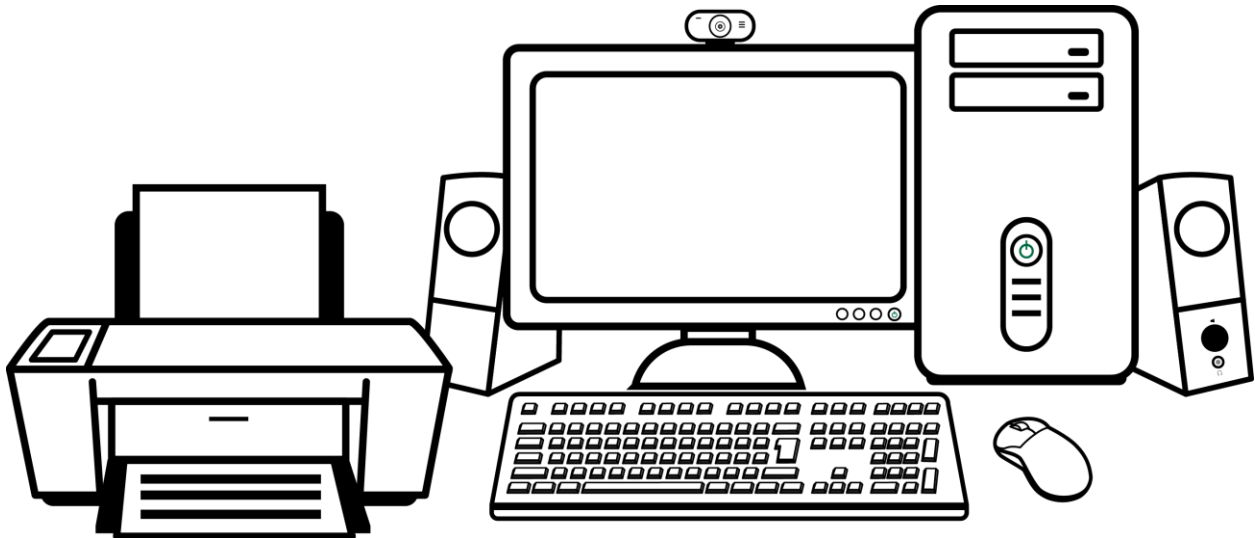


The printer prints pictures.
Put an **X** on the **printer**.



The speakers play sound.
Draw a circle ○ on a **speaker**.

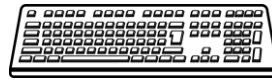
Easy, fun worksheets are
suitable for primary
students.



Computer Riddles

Circle the correct part.

1. I have letters and numbers.



keyboard



headphones

2. I let you pick what you want to do.

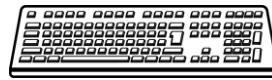


mouse



printer

3. I sit on a desk and let you hear sound.

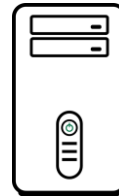


keyboard



speakers

4. I hold parts of your computer.



tower



monitor

5. I show pictures on the screen.

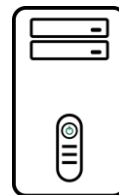


monitor



mouse

6. I print your pictures.



tower



printer

Have fun! Play Computer Spy in Extension Activity 2.
Learn even more! Sort computer parts by input or output in Extension Activity 3.

Assignment 3 Get to Know the Mouse

A computer needs a person to tell it what to do.
This can be done using the mouse.



Instructions are included for both mouse AND touch actions. Teachers can teach either or both, depending on requirements and equipment.

How to Use the Mouse

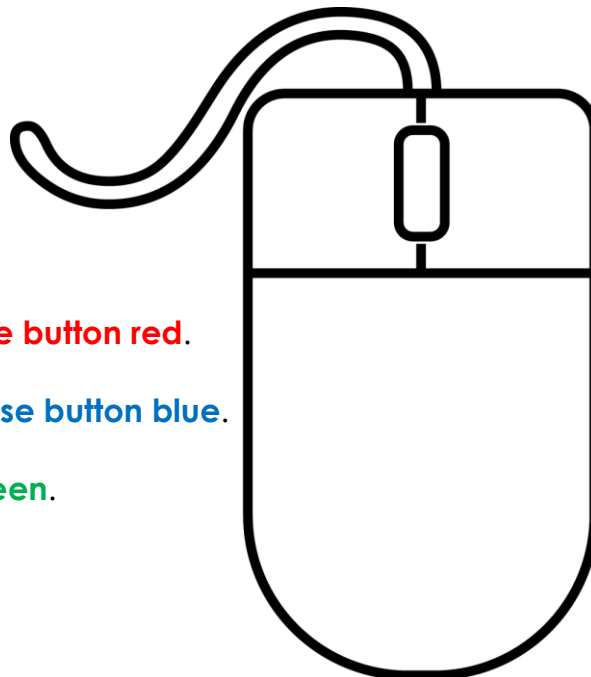
Your hand holds the mouse between the thumb and index finger.
Your hand drags the mouse to move the cursor.



Your index finger rests on the left mouse button.
Your middle finger rests on the right mouse button.



The buttons are used to click. This tells the computer what to do.
The mouse may have a wheel. It moves or scrolls to change what you see.



Color the **left mouse button red**.

Color the **right mouse button blue**.

Color the **wheel green**.

About Mouse Actions

Read the words.

Fill in the blank with a word to complete each sentence.

point	click	double	right	drag
-------	-------	--------	-------	------



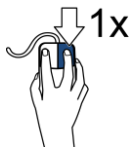
I _____ **point** _____ to what I want to do on the screen.



I _____ **click** _____ the button one time to pick something.



I _____ **double** _____ click the button two times fast to open a program.



I _____ **right** _____ Google Drawings or Paint menu.

When computer fundamentals have been mastered, students use Google Drawings or Paint to create simple pictures in upcoming assignments.

I press the button down and _____ **drag** _____ to draw with the mouse.