

## Session 4 Extension Activity Design Your Own Quest

Pick two places on the map below.

Write a script to move from START  to each place. The knight cannot cross the moat or castle walls.
































Use arrows to make the script. → ↓ ↑ ←

1. What is the quest?

List the two places the knight must go and why.

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2. Write the script. Include the number of steps the knight must move.

 Stables									
	 Inn		 Blacksmith			 Jester			 Castle
			 Well						
	 Potter						 Market		
									 Tower
		 Moat							
 Hunt					 START				 Farm